



## RADDLEBARN PRIMARY SCHOOL SUBJECT OVERVIEW IN PE

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	Context/ Resources	
Nursery	Throughout the year children in Nursery (3-4 year olds) will be learning to  Develop their movement, balancing, riding (scooters, balance bikes, pedal bikes, Didi-cars), & ball skills.  Go up steps & stairs or climb apparatus, using alternate feet.  Skip, hop, stand on one leg, & hold a pose for a game like musical statues.							
	Use large muscle movements to wave flags & streamers, paint & make marks.  Start taking part in some group activities which they make up for themselves or in teams.							
	Increasingly be able to use and remember sequences & patterns of movements which are related to music & rhythm.  Match their developing physical skills & activities in the setting; e.g. they decide whether to crawl, walk or run across a plank, depending on length or width.  Choose the right resources to carry out their plan. E.g. choosing a spade to enlarge a small hole they dug with a trowel.							
	Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks. Use one-handed tools and equipment, for example, making snips in paper with scissors. Use a comfortable grip with good control when holding pens and pencils. Show a preference for a dominant hand.							
	Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.  Throughout the year children in Reception will be learning to							
Reception	Revise and refine the fundamental movement skills they have already acquired: • rolling • crawling • walking • jumping • running • hopping • skipping • climbing. Progress towards a more fluent style of moving, with developing control and grace.  Develop the overall body strength, co-ordination, balance and agility.  Develop their small motor skills so that they can use a range of tools competently, safely and confidently.  Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.  Combine different movements with ease and fluency.  Confidently and safely use a range of large and small apparatus.  Further develop and refine a range of ball skills, including: throwing, catching, kicking, passing, batting, and aiming.  Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.							
	Body Management Unit	ross Motor Skills. Fine Motor Stance Unit 1 Recognise actions can be	Cooperate & Problem Solve Unit 1	Body Management Unit 2	Dance Unit 2 Count and move to beats	Cooperate & Problem Solve Unit 2	PE Hub Planning Subscription and	
Reception	Explore balance and managing own body. Able to stretch, reach, and extend in a variety of ways and positions. Able to control the body and	performed to music. Copy, repeat and perform some basic actions to music.  Manipulation & Coordination Unit 1	Organise and match items, images, colours and symbols. Work with a partner to listen and share ideas & questions. Collect, distinguish and	Explore a variety of rolling, sliding, etc. Jump using a variety of take- offs/landings; use hands and feet in different combinations. Participate	of 8. Work as an individual, partner and part of a group. Copy and repeat movement patterns.	Copy and repeat various patterns and actions. Continue to work in teams. Solve more complex tasks.	related resources referred to on plans.	
	perform specific movements on command.	Send and receive a variety of objects with different body parts. Work with	differentiate colours and create a shape as a team.	in a variety of small group cooperative activities.	Manipulation & Coordination Unit 2 Coordinate similar objects	Speed Agility Travel Unit 2 Participate in a variety of		
	Gymnastics Unit 1	others to control objects in space. Coordinate body	Speed Agility Travel Unit 1	Gymnastics Unit 2	in a variety of ways. Differentiate ways to	agility-based activities. Recognise the difference		

	Develop confidence in	parts in a variety of	Change direction at speed	Further develop	manoeuvre objects. Skip	between actions such as:	
	fundamental movements.	activities and in different	through both choice and	confidence in fundamental	in isolation and with rope.	moving softly, quietly,	
	Experience jumping,	ways.	instructions. Perform	movements. Learn and	in isolation and with rope.	quickly, powerfully, etc.	
	sliding, rolling, moving	ways.	actions demonstrating	refine a variety of shapes,		Relate body movements to	
	over and under apparatus.		changes in speed. Stop,	jumps, balances and rolls.		music and percussion	
	Develop coordination and		start, pause, prepare.	Link simple balance, jump		beats.	
	gross motor skills.		Starty pausey preparer	and travel actions.		beats.	
	Run Jump Throw Unit 1	Dance Unit 1	Gymnastics Unit 1	Hit Catch Run Unit 2	Gymnastics Unit 2	Dance Unit 2	PE Hub Planning
	Begin to link running and	Respond to a range of	Use simple gymnastics	Develop sending and	To show a range of	Able to build simple	Subscription and
	jumping. Learn and refine	stimuli and types of music.	actions and shapes. Apply	receiving skills to benefit	recognised point balances.	movement patterns from	related resources
Year 1	a range of running.	Explore space, direction,	basic strength to	fielding as a team.	To introduce turn, twist,	given actions. Compose	referred to on
	Develop throwing	levels and speeds and	gymnastic actions. Begin	Distinguish between the	rock, and roll and to link	and link actions to make	plans.
	techniques to throw over	perform with different	to carry apparatus.	roles of batters and	these. To perform unison	simple movement phrases.	•
	longer distances.	body parts.	Recognise like actions and	fielders. Introduce the	simple canon and unison	· ·	
		, ·	link them.	concept of simple tactics.	techniques.	Attack Defend Shoot	
	Hit Catch Run Unit 1	Send & Return Unit 1		·	•	Unit 2	
	Able to hit objects with	Able to send an object	Attack Defend Shoot	Send & Return Unit 2	Run Jump Throw Unit 2	To recognise rules and	
	hand or bat. Track and	with increased confidence	Unit 1	Develop sending skills with	Increase stamina and core	apply them. Use and apply	
	retrieve a rolling ball.	using hand or bat. Move	Practice basic movements,	a variety of balls. Track,	strength. Work	simple strategies for	
	Throw and catch a variety	towards a moving ball to	including running,	intercept and stop a	collaboratively on more	invasion games. Preparing	
	of balls and objects.	return. Sending and	jumping, etc. and begin to	variety of objects. Select	complex tasks. Work to	for and explaining the	
		returning a variety of	engage in competitive	and apply skills to beat the	improve strength, balance,	reasons why we enjoy	
		balls.	activities. Experience	opposition.	agility and coordination.	exercise.	
			opportunities to improve				
			ABCs.				
	Dance Unit 1	Run Jump Throw Unit 1	Gymnastics Unit 1	Send & Return Unit 2	Dance Unit 2	Gymnastics Unit 2	PE Hub Planning
	Describe and explain how	Throw and handle a	Describe and explain how	Be able to make it difficult	Perform using more	Develop body	Subscription and
	performers can transition	variety of objects. Develop	performers can transition	for their opponent to score	sophisticated formations	management through a	related resources
Van: 3	from shapes and balances.	power, agility,	and link elements. Perform	a point. Begin to choose	as well as an individual.	range of floor exercises.	referred to on
Year 2	Challenge themselves to	coordination and balance.	basic actions with control at different speeds and	specific tactics. Transfer	Use the stimuli to copy,	Use core strength to link	plans.
	move imaginatively,	Negotiate obstacles showing increased control.	levels. Develop flexibility	net/wall skills. Improve agility and coordination	repeat and create dance actions and motifs.	recognised gymnastics elements. Attempt to use	•
	responding to music. Work	showing increased control.	in a range of shapes and	and use in a game.	actions and motifs.	rhythm while performing a	
	as part of a group to	Send & Return Unit 1	balances.	and use in a game.	Run Jump Throw Unit 2	sequence.	
		Be able to track the path	balances.	Hit Catch Run Unit 2	Improve running and	sequence.	
	create and perform.	of a ball over a net and	Attack Defend Shoot	Work on a variety of ways	jumping movements over	Attack Defend Shoot	
		move towards it. Begin to	Unit 1	to score runs in the	sustained periods. Reflect	Unit 2	
	Hit Catch Run Unit 1	hit and return a ball with	Send a ball using feet and	different hit, catch, run	on activities and make	Select and apply a small	
	To develop hitting skills	some consistency. Play	can receive a ball using	games. Work in teams to	connections to healthy,	range of simple tactics.	
	with a variety of bats.	modified net/wall games	feet. Refine ways to	field. Begin to play the	active lifestyles. Jump for	Recognise good qualities	
	Practice feeding/bowling	throwing, catching and	control bodies and a range	role of wicketkeeper or	distance and height.	in self and others. Work	
	skills. Hit and run to score	sending over a net.	of equipment. Recall and	backstop.		with others to build basic	
	points in games.	3	link combinations of skills,			attacking play.	
	points in games.		e.g., dribbling and			J. ,	
			passing.				
	Gymnastics Unit 1	Dance Unit 1	Handball	Dance Unit 2	Athletics	Gymnastics Unit 2	PE Hub Planning
	Modify actions	Practise and put together	Able to show basic passing	Building stylistic qualities	Control movement in	Identify similarities and	Subscription and
Year 3	independently using	a performance. Perform	and catching skills. Learn	through repetition and	response to instructions.	differences in sequences.	related resources
	different pathways,	using facial expressions.	basic defensive	applying movement to	Demonstrate agility and	Develop body	referred to on
	directions and shapes.	Perform with a prop.	techniques. Implement the	own bodies. Building basic	speed. Jump for height	management over a range	plans.
	·		rules of handball.	creative choreography	and distance. Throw with	of floor exercises. Attempt	piai is.
	Consolidate and improve	Volleyball		skills in travelling,	speed and power and	to bring explosive moves	
	movements and		Basketball		apply appropriate force.	into floor work. Show	

	gymnastics actions. Relate	Investigate ways of	Perform some basic	dynamics and partner	T	increasing flexibility in	1
		performing running,	basketball skills, throwing,	work.	Tennis	shapes and balances.	
	strength and flexibility to	jumping and throwing	catching and dribbling.	WOLK.	To identify and describe	shapes and balances.	
	actions. To use basic	activities. Use a variety of	Build attacking/offensive	KS2 Golf	some rules of tennis.	Lacrosse	
	compositional ideas.	equipment to measure,	play. Implement some	Transfer skills to handle	Serve to begin a game	Able to pass and catch in	
		time and compare	basic rules of basketball.	clubs and strike with	and explore forehand	a game situation. Show	
	Rounders	different styles of runs,	basic raics of basicebail.	consistency and accuracy.	hitting.	basic skills to maintain	
	To be able to play simple	jumps and throws.		Play in a variety of	The child	possession, including	
	rounders games. Apply	jumps and amoves:		modified golf games. Play		ground balls. Implement	
	some rules to games and			with others showing		and adhere to some basic	
	develop and use simple			sportsmanship and fair		rules of lacrosse.	
	rounders skills.			play.			
	Tag Rugby (3/4)	Gymnastics Unit 1	Badminton (3/4)	Swimming	Gymnastics Unit 2	Athletics	PE Hub
	Handle a rugby ball with	Become increasingly	Identify and describe	Swim short distances	Develop an increased	Investigate ways of	Planning
Year 4	confidence. Evade	competent and confident	some rules of badminton.	unaided between 5 & 20	range of body actions and	performing running,	Subscription
	attackers using footwork	to perform skills more	Serve to begin a game.	metres using one	shapes to include in a	jumping and throwing	and related
	and body control. Link	consistently. Perform in	Explore forehand hitting.	consistent stroke. Propel	sequence. Define muscle	activities. Use a variety of	resources
	skills to perform as a team	time with a partner and		themselves over longer	groups needed to support	equipment to measure,	referred to on
	in attack. Use basic game	group. Use compositional	Explore and use different	distances with the	the core of the body.	time and compare	plans.
	principles of tag rugby and	ideas in sequences.	shots with both the	assistance of swimming	Refine taking weight on	different styles of runs,	
	play within simpler rules.		forehand and backhand.	aids. Move with more	small and large body	jumps and throws.	
		Football (3/4)	Demonstrate different	confidence in the water,	parts.		
	Consistently perform basic	Able to show basic control	badminton skills. Practise	including submerging		Hockey (3/4)	
	tag rugby skills.	skills. Send the ball with	some trick shots in	themselves fully. Enter	Cricket (3/4)	Play in a hockey-type	
	Implement rules and	some accuracy to maintain	isolation.	and exit the water	Adhere to some of the	invasion game. Improve	
	develop tactics in	possession and build		independently.	basic rules of cricket.	game-based agility.	
	competitive situations.	attacking play. Implement	Netball (3/4)		Develop a range of skills	Manipulate objects using a	
	Increase speed and build	the basic rules of football.	Perform basic netball skills	Dance Unit 2	to use in isolation and a	stick and ball with safety	
	endurance during	T. I I	such as passing and	Concentrating on one	competitive context. Strike	and control.	
	gameplay.	Introduce some defensive	catching using recognised	simple theme throughout	a bowled ball.	Ci-tthf	
	Dance Unit 1	skills. Dribble in different	throws. Implement the	and linking all activities to	Dayalan and annly a vance	Consistently perform basic	
	Work to include freeze	directions using different parts of their feet. Passing	basic rules of netball.	communicate this to an audience.	Develop and apply a range of skills in a competitive	hockey skills such as dribbling and push passes.	
	frames in routines.	for distance. Evaluating	Introduce high-five netball	audience.	context. Choose and use a	Implement the basic rules	
	Practise and perform a	skills to aid improvement.	positions. Acquire and		range of simple tactics in	of hockey. Develop tactics	
	variety of different	skills to ald improvement.	apply basic shooting		isolation and game	and apply them in	
	formations in dance.		techniques. Demonstrate		context. Consolidate	competitive situations.	
	Torridadoris in dance.		and implement some basic		existing skills and apply	Increase speed and	
			rules of high five. Develop		them with consistency.	endurance during	
			netball skills such as		them with consistency.	gameplay.	
			marking and footwork.			gamepiayi	
			Introduce the concept of				
			preliminary moves.				
	Dance Unit 1	Gymnastics Unit 1	Netball	Basketball (4/5)	Tennis (4/5)	Athletics	PE Hub Planning
	Perform different styles of	Create longer and more	Make choices about which	Increase confidence and	Explore some forehand	Sustain pace over short	Subscription and
Year 5	dance fluently and clearly.	complex sequences and	pass to use and where to	selection of basic skills	and backhand shots. Work	and longer distances. Run	related resources
	Refine and improve	adapt performances. Take	shoot from. Implement	such as dribbling,	to return the serve.	as part of a relay team.	referred to on
	dances, adapting them to	the lead in a group.	some tactics to get free.	throwing and shooting.	Explore positions in	Perform a range of jumps	plans.
	include the use of space,	Develop symmetry.	Move quickly around the	Develop a range of ball-	gameplay.	and throws.	
	rhythm and expression.	Compare performances	court.	handling skills. Use			
		and judge strengths and		footwork rules in a game	Introduce volley shots and	Gymnastics Unit 2	
	Football	areas for improvement.	Dance Unit 2	situation and explore basic	overhead shots. Apply	Take responsibility for	
				marking.	new shots into game	your own warm-up.	

	Dlay offectively in a variety	Select a component for	Using professional		cituations Dlay with others	Darfarm mara complay	
	Play effectively in a variety	•	Using professional	Llas atus wath a silite and	situations. Play with others	Perform more complex	
	of positions and	improvement.	examples to inspire ideas	Use strength, agility and	to score and defend points	actions, shapes and	
	formations. Relate a		for explosive action.	coordination when	in competitive games.	balances with consistency.	
	greater number of	Tag Rugby	Owning and exploring new	defending. Increase power	Further, explore tennis	Use information given by	
	attacking and defensive	Combine basic tag rugby	movement possibilities.	and strength of passes,	service rules.	others to improve	
	tactics. Become more	skills such as catching and		moving the ball accurately		performance. Remember	
	skilful when performing	quickly passing in one		in a variety of situations.	Rounders (4/5)	and repeat longer	
	movements at speed.	movement. Select and		Select and apply a range	To develop a range of	sequences with more	
	·	implement appropriate		of tactics and techniques	skills in a competitive	difficult actions.	
		skills in a game situation.		to play with consistency.	context. Choose and use a		
		Begin to play effectively		to play With consistency	range of simple tactics in		
		when attacking and		Orienteering (school's	isolation and a game		
		defending. Increase the		developed planning	context. Identify different		
		power of passes so the		unit – applied during	roles in rounders.		
		ball can be moved quickly		residential in Sum 1)			
		over a greater distance.		Design and complete	Link together a range of		
				orienteering activities as	skills and use in		
				part of a team and	combination. Collaborate		
				individually.	with a team to choose,		
				,	use and adapt rules in		
				Successfully use a map to	games. Recognise how		
				complete an orienteering	some aspects of fitness		
	Danie Heit d	Common attack the their t	H(F/6)	course.	apply to rounders.	D H!+ 2	DE Hale Dieneiere
	Dance Unit 1	Gymnastics Unit 1	Hockey (5/6)	Netball	Athletics	Dance Unit 2	PE Hub Planning
Year 6	Work collaboratively to	Experience flight on and	Combine basic hockey	Choose and implement a	Apply strength and	Demonstrating narrative	Subscription and
	include more complex	off high apparatus.	skills such as dribbling and	range of strategies to	flexibility to throwing,	through contact and	related resources
	compositional ideas. Talk	Develop and perform a	push passes. Select and	attack and defend.	running and jumping.	relationships. Showing	referred to on
	about different dance	range of partner balances.	apply skills in a game. Play	Perform a wider range of	Accurately and confidently	tension through pattern	plans.
	styles with understanding,	Use equipment and	effectively in different	more complex skills.	judge across a variety of	and formation.	
	using appropriate	formations confidently in a	positions on the pitch,	Recognise and describe	activities. Work in		
	language & terminology.	rhythmic gymnastics style	including in defence.	good performances.	collaboration to	Swimming	
	language a terminology.	sequence.	Increase power and	good performancesi	demonstrate	Swim over greater	
	Tag Rugby	sequence.	strength of passes,	Cricket (5/6)	improvement.	distances, between 10 &	
		Football			improvement.		
	Choose and implement a		moving the ball over	Link a range of skills and	6	25 metres, with	
	range of strategies and	Choose and implement a	longer distances.	use in combination.	Gymnastics Unit 2	confidence in shallow	
	tactics to attack and	range of strategies to		Collaborate with a team to	Perform increasingly	water. Begin to use basic	
	defend. Combine and	attack and defend.	Choose and implement a	choose, use and adapt	complex sequences.	swimming techniques.	
	perform more complex	Perform a wider range of	range of strategies and	rules in games. Recognise	Combine own ideas with	Explore and use basic	
	skills at speed. Observe,	more complex skills.	tactics. Combine and	how some aspects of	others to build sequences.	breathing patterns. Enter	
	analyse and recognise	Recognise and describe	perform more complex	fitness apply to cricket,	Compose and practise	and exit the water in a	
	good individual and team	good performances.	skills at great speed.	e.g., power, flexibility and	actions and relate to	variety of ways. Take part	
	performances. Suggest,	Suggest, plan and lead	Recognise and describe	cardiovascular endurance.	music. Show a desire to	in problem-solving	
	plan and lead a warm-up	simple drills for given	good individual and team	ca. are rasearar erraararice.	improve competency	activities such as group	
	as a small group.	skills.	performances.	Apply cricket rules in a	across a broad range of	floats and team	
	as a siliali group.	SKIIIS.	performances.		_		
			B. I. I. I. (E/S)	variety of styles of games.	gymnastics actions.	challenges. Attempt	
			Badminton (5/6)	Attempt a small range of		personal survival	
			Use different types of	recognised shots. Use a		techniques as an	
			serves and shots in-game.	range of tactics for		individual and group with	
			Play with others to score	attacking and defending in		success.	
			and defend points in	the role of bowler, batter			
			competitive games. Move	and fielder.			
			confidently around the				
			playing area using				
			footwork techniques.				
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	Develop a wider range of shots, including drop and smash. Begin to use more sophisticated tactics. Play with fluency with a partner		
	in doubles scenarios.		